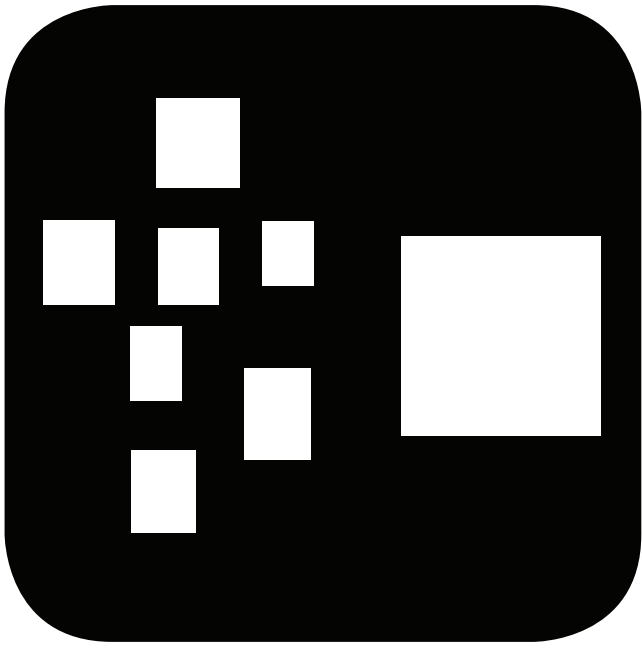
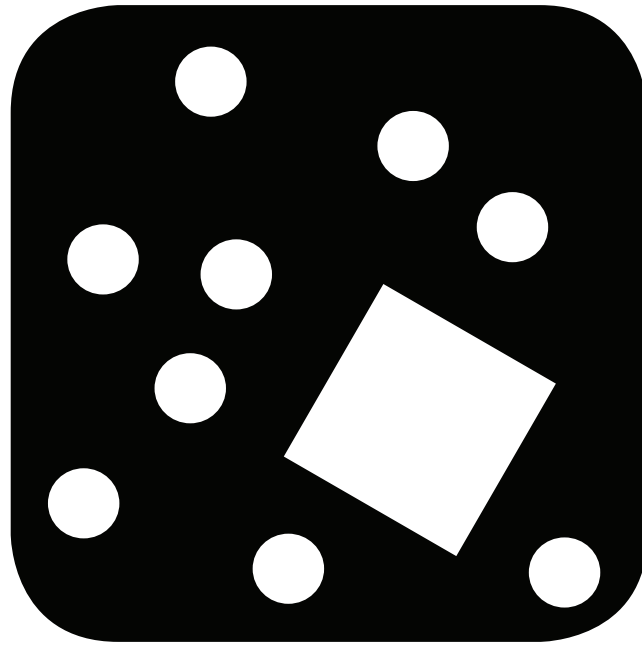


9 PRINCIPLES OF DESIGN



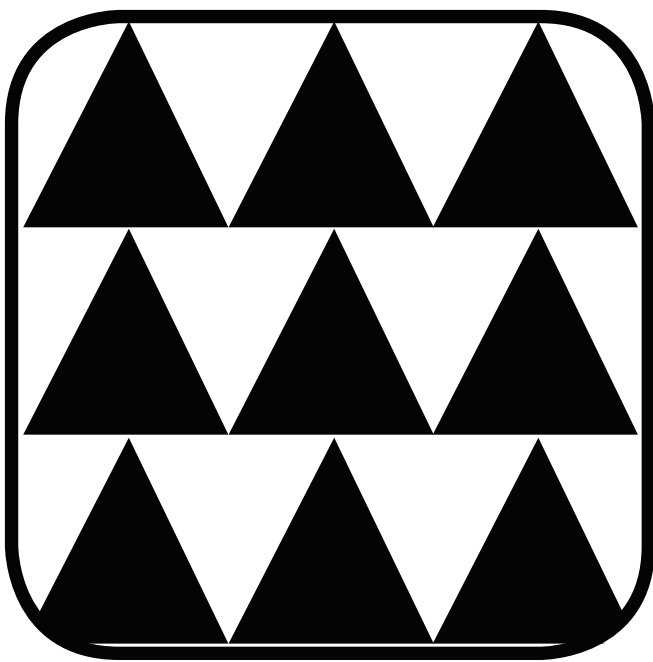
BALANCE



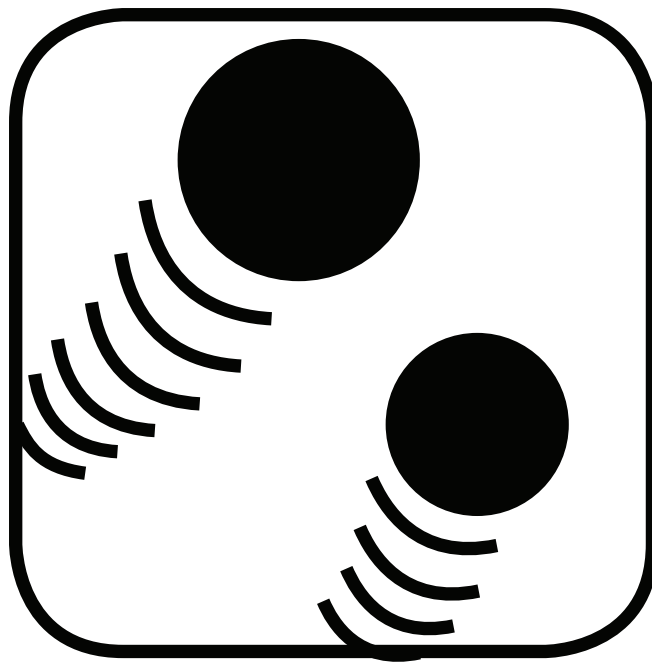
EMPHASIS



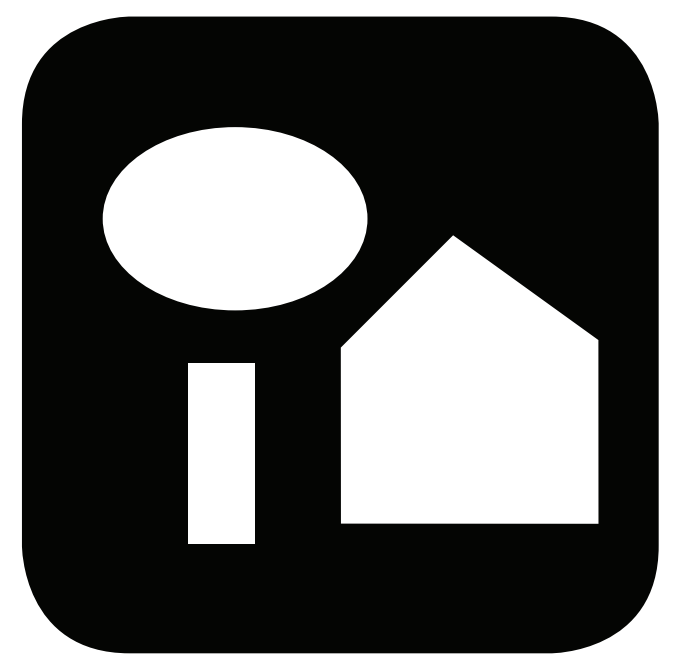
MOVEMENT



PATTERN



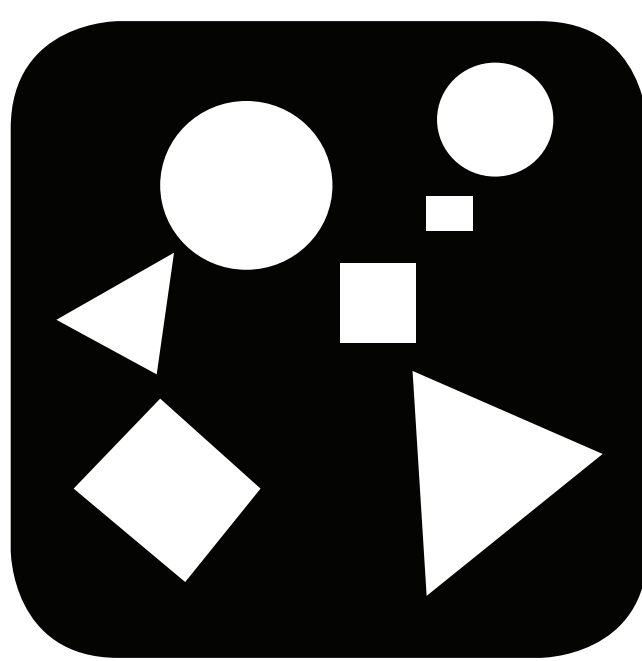
REPETITION



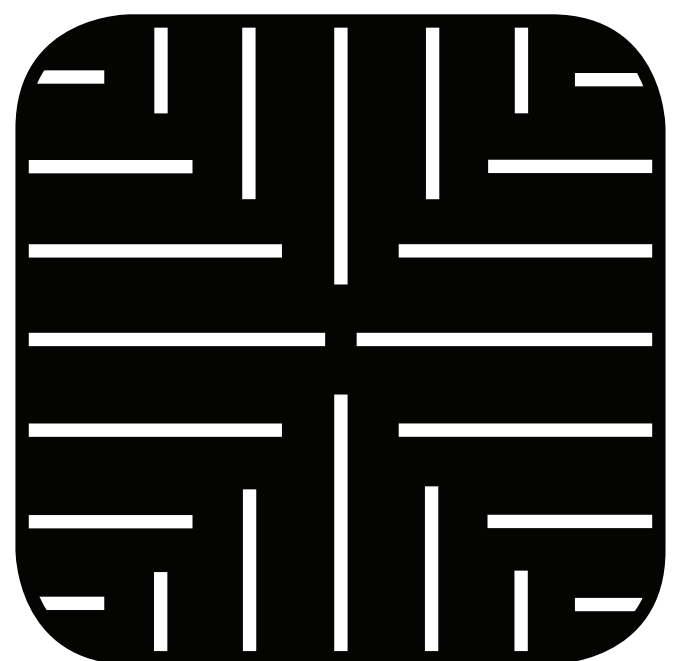
PROPORTION



RHYTHM



VARIETY



UNITY